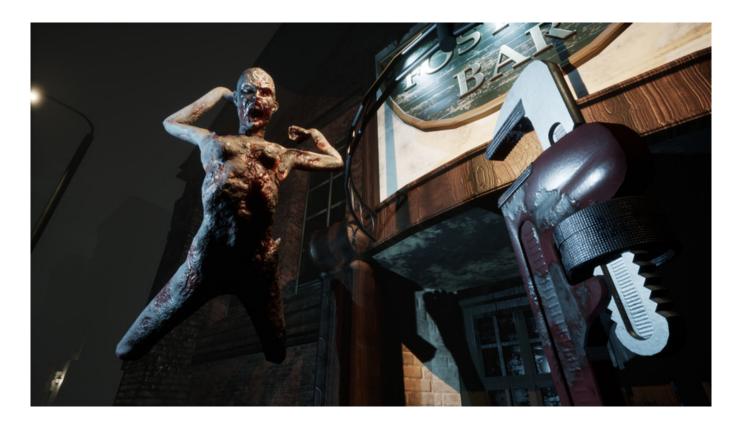
# Wave Magic VR Activation Code Generator



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# **About This Game**

Be a mage in virtual reality. Learn and cast powerful magic spells to fight off the golems, an army of mindless creatures left behind from the battles of the past. Fight with a variety of control schemes including: Vive Wands, Leap Motion, or Oculus Touch.

### **Features:**

- 8 Unique and Customizable Spells
- Explorable Overworld
- Unlockable Talents and Abilities
- Challenging Special Encounters
- Endless Arcade Modes
- Leap Motion and Tracked Controller Support

Title: Wave Magic VR

Genre: Action, Indie, RPG, Early Access

Developer: Overrun Games Publisher: Overrun Games

Release Date: 29 Dec, 2016

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# Minimum:

Requires a 64-bit processor and operating system

**OS:** Windows 10

**Processor:** Intel Core i5 4590

**Memory:** 8 GB RAM

**Graphics:** GeForce GTX 970 or AMD Radeon R9 290

**DirectX:** Version 10

**Storage:** 1 GB available space

English







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was fun for 2 days. did not encounter any bugs, but I played through too fast;). likeing the game even sent 3 friends a copy each and 1 of them got a free hat apperently. just wish i knew how to get one myself.... best blind sim 2015. This game is pretty much the closest thing to a 2D FFXII that I've ever played. (This is high praise as far as I'm concerned, btw.) It's fun, and seems like it would be hella easy for the devs or modders to expand upon which is good. My only gripe is that it seems to run at ~30FPS, which is something I honestly don't care about when dealing with 3D games, but with 2D it creates a jittery feeling that can be a bit distracting at times. The visuals are great and the music is very well done.. A very mediocre RPGMaker RPG.

I can't say anything overly positive about it as nothing really stood out as good. But, there were a couple of negatives that did.

- Uneven difficulty. I kept fluctuating between being too overpowered and being too weak.

[This was entirely due to one area in which you had to traverse through twice, this area inflicted a status ailment on your entire party in every battle. This ailment caused reduced accuracy (and among other things, but the accuracy was the most notable) which made battles infuriating and tedious. You could avoid or run from these battles but I would not say that is great design if you're almost forced to avoid every battle.]

- Dialogue. It's very bad and most of it is from the main character. Ugh.

Unless you're a hardcore fan of RPGMaker RPG's, I'd suggest avoiding this one. [If you do enjoy these kinds of games, I do think it will scratch enough of your itch.]

[Edited to elaborate on a couple of points and fixed a couple of words.]. The Dark Souls of video games.. I really wanted to play this game. Sadly after spending a day of trying to get it to just start up, I finally gave up. I requested a refund and it is the first game I've tried refunding. Hopefully I'll get a response and my money back. I am very dissapointed. Idk exactly who is at fault for this not working but it isn't me. I've gone through the forms and tried basicly all the tricks my computer is up to date and everything works fine, except this. It seems to be missing important launtch software and when and if you can get it to start the resolution and screan size reminds me of a funhouse mirror. I couldn't even get it to recognize my mouse, so any commands to try to controll, fix, or start up anything on a minue I had to use keybord commands/shortcuts etc... I am very upset that I was unable to enjoy this game. I hope Steam will refund my and possibly removes this game if these problems dont get fixed so others dont get baited into buying something unplayable like I seem to have done.. Need SEA servers. Pros:

- + Good clean graphics
- + Good character design
- + Humor
- + Power-up system and money system
- + Good music

#### Cons:

- Basic moves
- No impact to the moves (weak feeling when punching enemies and throws)
- Unsatisfying sound FX
- No jumping & running
- Repetitive
- Time limit
- Short boards

- Too easy, enemies die fast
- Auto-aiming: your character moves to the enemy automatically
- Options are limited in menu: No screen options and difficulty setting

It's just an average Beat'em-up game. It's not bad, but it doesn't stand out compared to others. It looks fresh and clean on the outside, but it is repetitive and gets boring for me. It's a little better in Co-op play. I can see that it would be a good time waster to play on a phone, but for a PC or console game, it needs to be a lot more. One of the disappointing aspects of the game is the impact of hits and throws. I feel like I'm punching or tossing feathers, so it doesn't feel satisfying. You'll get power-ups and special moves during the game, but it didn't change the feeling for me. The appearance of the game is great, it just needs to be more innovative and have more impact when playing.

The chronicles of emerald: solitaire is a nice solitaire game with a pretty simple story.

YouI have to bring back the emerald that a dark mage named Seth has stolen.

The mechanics of the game are a good brain exercises.. This pack is for kommunists.. Good game and good price. It's not the kind of game you get into and stay in for more than an hour because it gets frustrating after the few couple deaths. When that occurs, just exit game and re-play the next day or after a few hours. You'll notice you'll progress much faster that way. I'd wanna say this is a 7V10 game overall.. DONT GET THIS GAME!!! Its litterlay less than 20 minutes and we dont even know if thats the ending or not so just dont get it.. Imagine making some hommage to old shoot em ups and then only offer KEYBOARD CONTROLS, because that's how you play those games, right? RIGHT? Listing Xenon, R-Type, Galaga and what not...you know what those games had in common? You could play them with a Joystick or Joypad! Over 25 years ago! What a novel concept!

In other news...Audiovisuals are the well known "retro" fad, but the weird scanline effect makes everything blurry and just...bleh..Much like the enemy ship design, which is just uninspired and bland. Ship controls are sloppy and awkward with your ship drifting to the side a bit once you stop pressing a key. There's also a side-scrolling effect, which always seems to pull your ship towards the center of the screen when you stop moving for a bit.

Half the time I didn't even know what's a pickup, an enemy, just...background or a bullet. It all just meshes into one clusterflak of things on your screen and with you trying to fly over them, either picking them up, not interacting with them at all or dying:p

Oh and the keys are not rebindable, which is especially great for Germans like me, who have to deal with an Y X instead of a Z X layout -\_-. This game has a very dark and tense atmosphere, it is very creepy and obvious is the impact of H. P. Lovecraft, which was the first reason to buy it . The story is unclear, even you are not sure what are you are doing, you do not know what your goal is, which only adds to the tension and unease that the game has . Action is well done, sounds are excellent, although the overall impression is that the game needs finishing and polishing. Finally, I would recommend this game to all fans of horror .. Well, the game saved me a lot of time, since doesn't even wanted to run...

Thanks?.... For 0,79€ You can't do anything wrong here if you like sexy anime girls and games where the only goal is to evade any kind of projectile which is shot at you from food with silly faces.

There are 2 downsides I see:

- 1 No Achievements, but thats ok
- 2 Some Projectiles seem to be a bit wider in their hitbox than you see

The nude patch is free btw.

I would love more poses of the girls though:D

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